

"Blue Ace"

27

PS 5 3 2 3 3

When performing a boost action, you may use the (↩ 1) or (↪ 1) template.

Attack (target lock): Spend your target lock and discard this card to perform this attack.

Proton Torpedoes 4

You may change 1 of your results to a result.

Your upgrade bar gains the upgrade icon.

R2-D6 1

You cannot equip this upgrade if you already have a upgrade icon or if your pilot skill value is "2" or lower.

When attacking, you may spend a focus token to change 1 of your blank results to a result.

Weapons Guidance 2

When attacking, if the defender does not have any focus or evade tokens, you may receive 1 stress token to Opportunist roll 1 additional attack die.

4

You cannot use this ability if you have any stress tokens.

X-WING ONLY.

Integrated Astromech 0

When you are dealt a Damage card, you may discard 1 of your Upgrade cards to discard that Damage card.

Ship Total: 38

Elo Asty

30

PS 7 3 2 3 3

While you are not stressed, you may treat your ↙ and ↘ maneuvers as white maneuvers.

DUAL CARD.

Adaptability 0

Side A:

Increase your pilot skill value by 1.

Side B:

Decrease your pilot skill value by 1.

Attack (target lock): Spend your target lock and discard this card to perform this attack.

Proton Torpedoes 4

You may change 1 of your results to a result.

You may treat all 1- and 2-speed maneuvers as green maneuvers.

R2 Astromech 1

When attacking, you may spend a focus token to change 1 of your blank results to a result.

Weapons Guidance 2




X-WING ONLY.

Integrated Astromech 0

When you are dealt a Damage card, you may discard 1 of your Upgrade cards to discard that Damage card.

Ship Total: 37



When attacking or defending, if you have a focus token, you may change 1 of your  results to a  or  result.

DUAL CARD.

 Adaptability 0

Side A:

Increase your pilot skill value by 1.

Side B:

Decrease your pilot skill value by 1.


Attack (target lock): Spend your target lock and discard this card to perform this attack.


 Plasma Torpedoes 3

If this attack hits, after dealing damage, remove 1 shield token from the defender.

2-3 **4** 

When you reveal a green maneuver, you may perform a free barrel roll action.


 BB-8 2

When attacking, you may spend a focus token to change 1 of your blank results to a  result.

 Weapons Guidance 2

X-WING ONLY.

 Integrated Astromech 0

When you are dealt a Damage card, you may discard 1 of your  Upgrade cards to discard that Damage card.

Ship Total: 38



When attacking, you may remove 1 stress token to change all of your  results to  results.

DUAL CARD.

 Adaptability 0


Side A:



Increase your pilot skill value by 1.

Side B:

Decrease your pilot skill value by 1.

Attack: Attack 1 ship.

 "Mangler" Cannon 4

When attacking, you may change 1 of your  results to a  result.




1-3 **3** 

Attack (target lock): Spend your target lock and discard this card to perform this attack.

 Proton Torpedoes 4

You may change 1 of your  results to a  result.

2-3 **4** 

When you equip this card, place 1 ordnance token on each equipped , , and  Upgrade card. When you are instructed to discard an Upgrade card, you may discard 1 ordnance token on that card instead.

 Extra Munitions 2

Ship Total: 39



When attacking, 1 of your ✨ results cannot be canceled by defense dice.

DUAL CARD.

Adaptability 0

Side A:

Increase your pilot skill value by 1.

Side B:

Decrease your pilot skill value by 1.

Attack: Attack 1 ship.

"Mangler" Cannon 4

When attacking, you may change 1 of your ✨ results to a ✨ result.



Attack (target lock): Spend your target lock and discard this card to perform this attack.

Proton Torpedoes 4

You may change 1 of your 👁 results to a ✨ result.



When you equip this card, place 1 ordnance token on each equipped ⚙, ⚡, and 🎯 Upgrade card. When you are instructed to discard an Upgrade card, you may discard 1 ordnance token on that card instead.

Extra Munitions 2

At the start of the Activation phase, choose 1 enemy ship at Range 1-2. You may look at that ship's chosen maneuver.

Intelligence Agent 1

B-WING ONLY.

B-Wing/E2 1

Your upgrade bar gains the 🧑 upgrade icon.

Ship Total: 43



When attacking or defending, if you have at least 1 stress token, you may reroll 1 of your dice.

Increase your pilot skill value by 2.

Veteran Instincts 1

Attack (target lock): Spend your target lock and discard this card to perform this attack.

Proton Torpedoes 4

You may change 1 of your 👁 results to a ✨ result.



When you equip this card, place 1 ordnance token on each equipped ⚙, ⚡, and 🎯 Upgrade card. When you are instructed to discard an Upgrade card, you may discard 1 ordnance token on that card instead.

Extra Munitions 2

Ship Total: 35



Other friendly ships at Range 1 cannot be targeted by attacks if the attacker could target you instead.

When you are hit by an attack and there are at least 3 uncanceled ✨ results, you may choose to cancel those results until there are 2 remaining. For each result canceled this way, receive 1 stress token.

R4-D6 1

X-WING ONLY.

Integrated Astromech 0

When you are dealt a Damage card, you may discard 1 of your 🧑 Upgrade cards to discard that Damage card.

Ship Total: 26


Airen Cracken

19

PS 8 (10)  2  2  2  2  

After you perform an attack, you may choose another friendly ship at Range 1. That ship may perform 1 free action.

Increase your pilot skill value by 2.

 Veteran Instincts 1

Attack (focus): Discard this card to perform this attack. If this attack hits, each friendly ship at Range 1-2 of you may acquire a target lock on the defender. Then cancel **all** dice results.

 XX-23 S-Thread Tracers 1



Ship Total: 21


Lieutenant Blount

17

PS 6 (8)  2  2  2  2  

When attacking, the defender is hit by your attack, even if he does not suffer any damage.

Increase your pilot skill value by 2.

 Veteran Instincts 1

Attack (target lock): Spend your target lock and discard this card to perform this attack.

 Assault Missiles 5

If this attack hits, each other ship at Range 1 of the defender suffers 1 damage.



Ship Total: 23